GORILLA TAG

Proactive voice safety done right for the #1 VR game

Gorilla Tag uses server-side, proactive voice moderation integrated directly into Vivox.

Highlights

- Seamless via Vivox — near-zero integration effort due to exclusive partnership

- Low-latency, server-side moderation — built for real-time play and tamper-resistant

- Young-audience tuning — conversation context over time distinguishes playful banter from real risk

Customer quote

"The tools that we use to help maintain a fun, playful experience need to be cutting-edge and work at scale. With the help of GGWP, we are excited to foster the best community experience for all Gorilla Tag players."

— Kerestell Smith, Co-founder & CCO, Another Axiom

Gorilla Tag's audience skews young, which raises the bar for voice safety: excitement, slang, and rapid-fire talk can look risky out of context. Operating server-side within Vivox, GGWP evaluates patterns across speakers in real time, so playful chatter isn't over-blocked, and genuine harms are caught early. The result is safer voice channels without gameplay trade-offs, fewer manual reviews, and a healthier experience delivered through the tools developers already use.